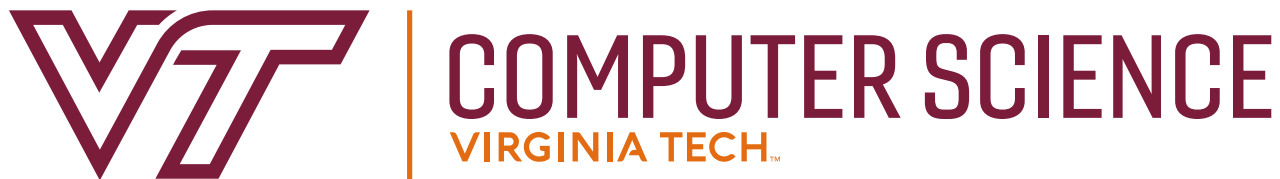


Full-speed Fuzzing: Reducing Fuzzing Overhead through Coverage-guided Tracing

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Fuzzing

An Overview of Fuzzing

Time-tested technique

AFL, honggfuzz, libFuzzer

CVE's galore

Popular in the industry

Google, Microsoft

Fuzzing platforms

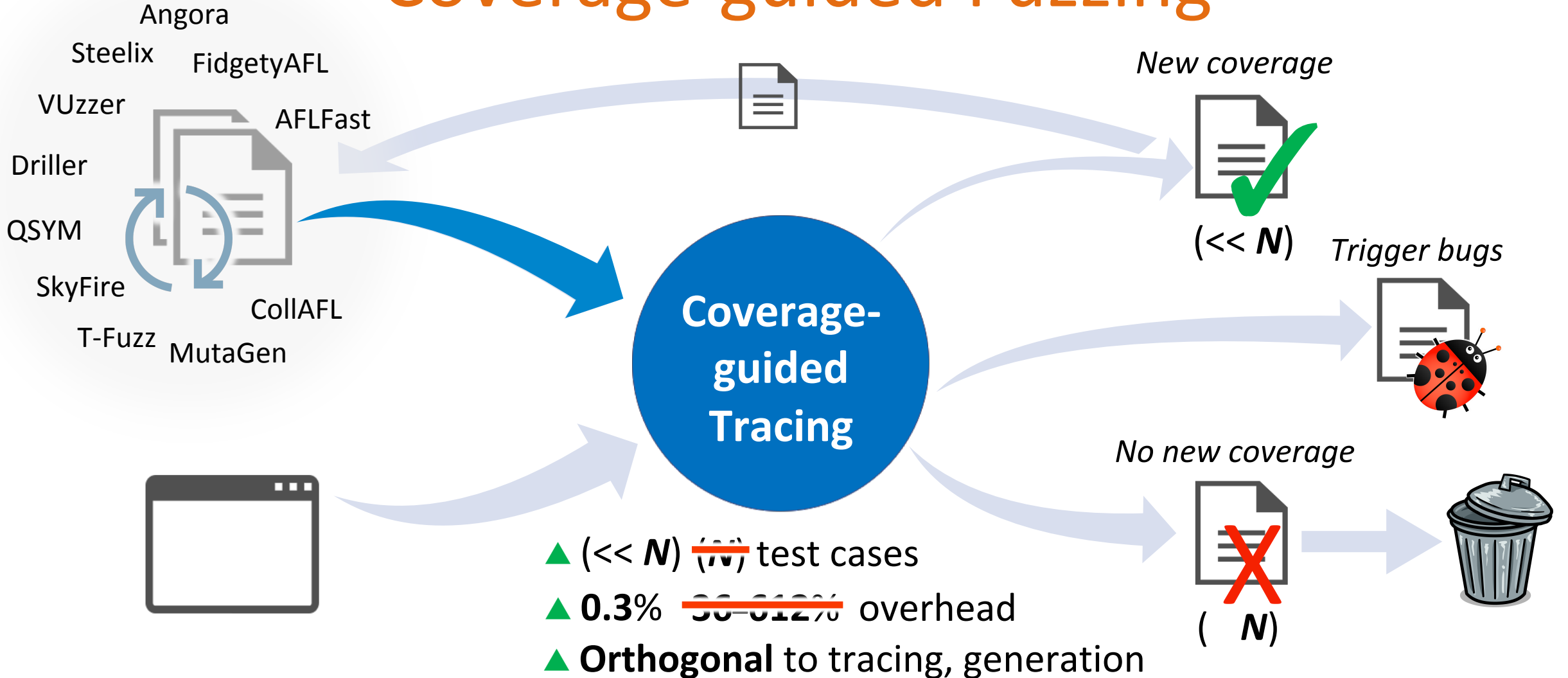
MSRD, OSS-Fuzz, FuzzBuzz, FuzzIt

Most popular: **coverage-guided fuzzing**

IJG jpeg ¹	libjpeg-turbo ^{1 2}
libtiff ^{1 2 3 4 5}	mozjpeg ¹
Mozilla Firefox ^{1 2 3 4}	Internet Explorer ^{1 2 3 4}
Adobe Flash / PCRE ^{1 2 3 4 5 6 7}	sqlite ^{1 2 3 4...}
LibreOffice ^{1 2 3 4}	poppler ^{1 2...}
GnuTLS ¹	GnuPG ^{1 2 3 4}
PuTTY ^{1 2}	ntpd ^{1 2}
bash (post-Shellshock) ^{1 2}	tcpdump ^{1 2 3 4 5 6 7 8 9}
pdfium ^{1 2}	ffmpeg ^{1 2 3 4 5}

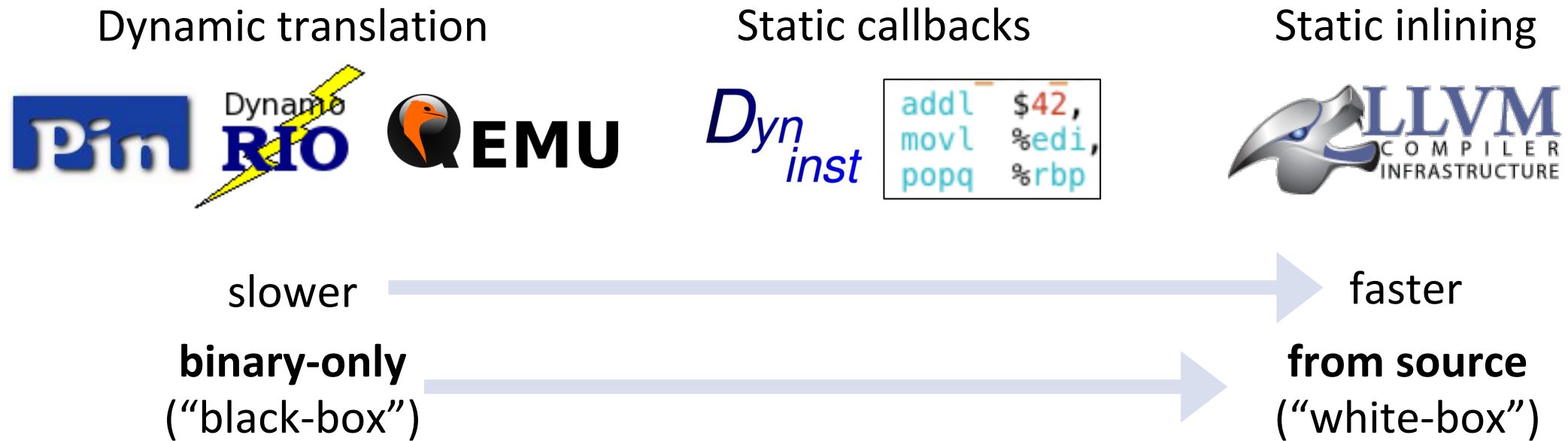
Source: lcamtuf.coredump.cx/afl

Coverage-guided Fuzzing



How are coverage-increasing test cases found?

By tracing *every* test case!



How do fuzzers spend their time?

AFL – “naïve” fuzzing
Driller – “smart” fuzzing
8 benchmarks, 1hr trials

Fuzzer, tracer	Avg. % time on exec/trace	Avg. rate cvg.-incr. test cases
AFL-Clang	91.8	6.20E-5
AFL-QEMU	97.3	2.57E-4
Driller-QEMU	95.9	6.53E-5

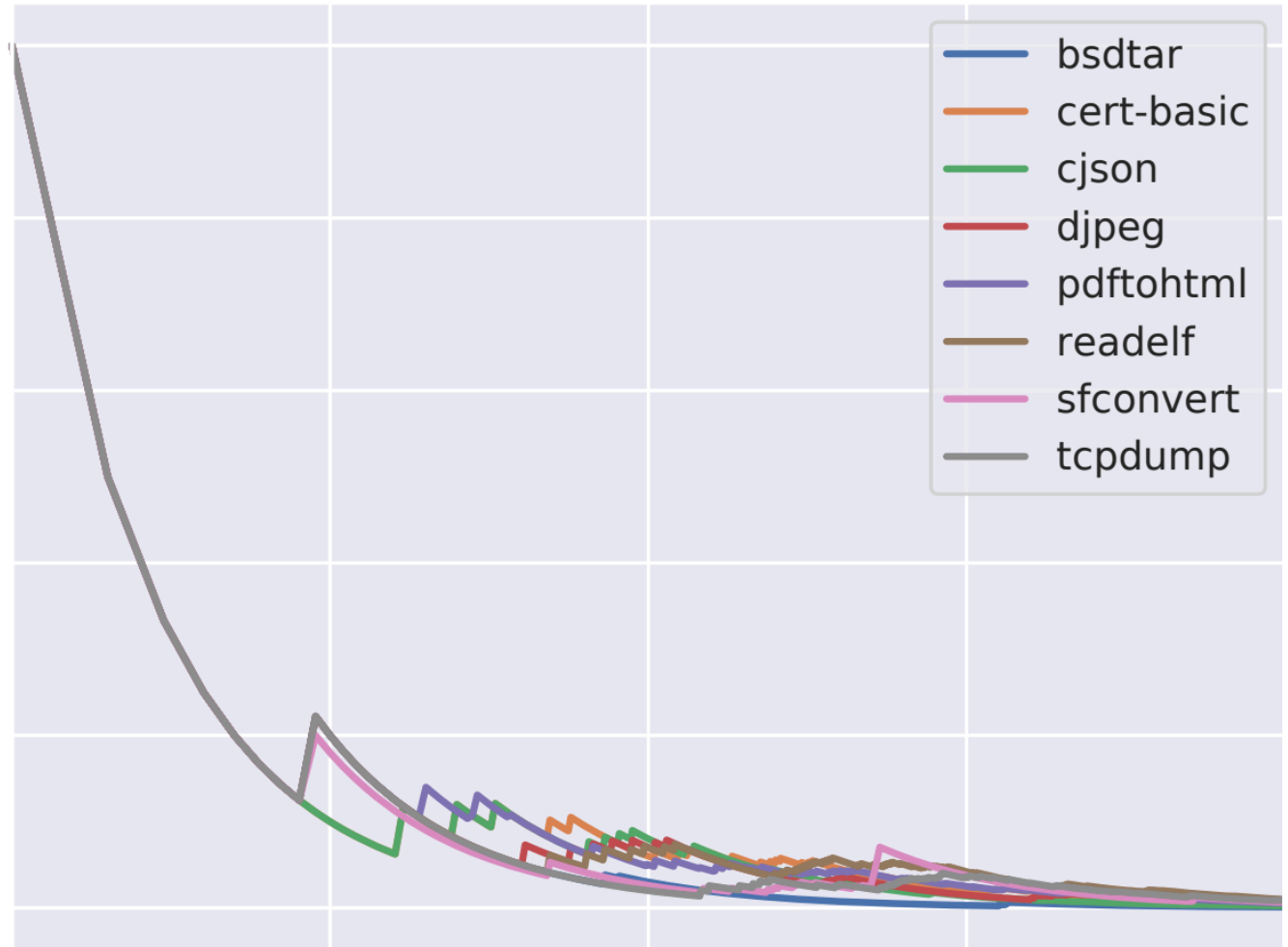
- ▼ **O1:** > 90% time on test case tracing, execution
- ▼ **O2:** < 3/10000 test cases increase coverage

Likelihood of coverage-increasing test cases?

AFL-QEMU

5x 24hr trials
x 8 benchmarks

▼ **O3**: rate decreases
over time ($< 1/10000$)



Impact of tracing *every* test case?

- ▼ **Over 90%** of time is spent **tracing test cases...**
- ▼ **Over 99.99%** of which are **discarded!**

Equivalent to checking *every* straw to find the needle!



Why is tracing *every* test case expensive?

Storing coverage

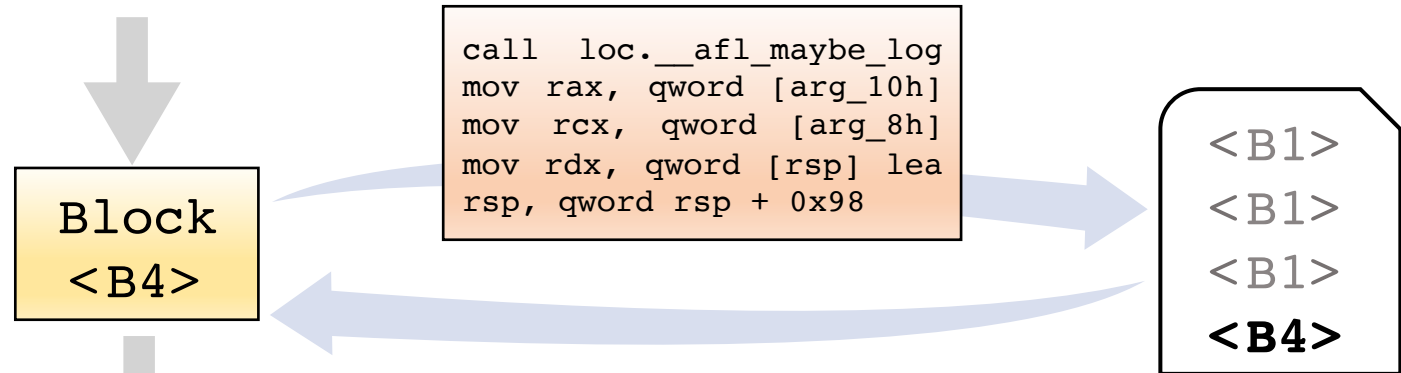
- Bitmaps, arrays

Multiple additional instructions per block

Many blocks, edges

Long exec paths, loops

Overhead quickly adds up



benchmark	# blocks
bsdtar	31379
pdftohtml	54596
readelf	21249
tcpdump	33743

Coverage-guided Tracing

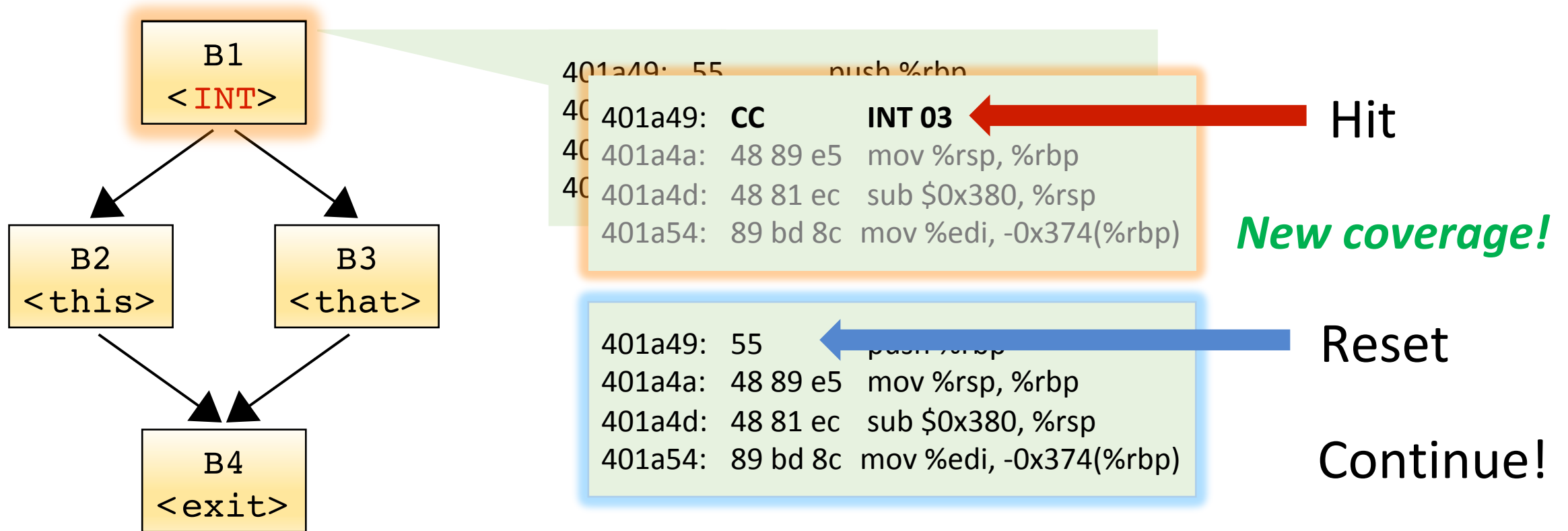
Guiding Principle

Can we identify coverage-increasing test cases
without tracing *every* test case?



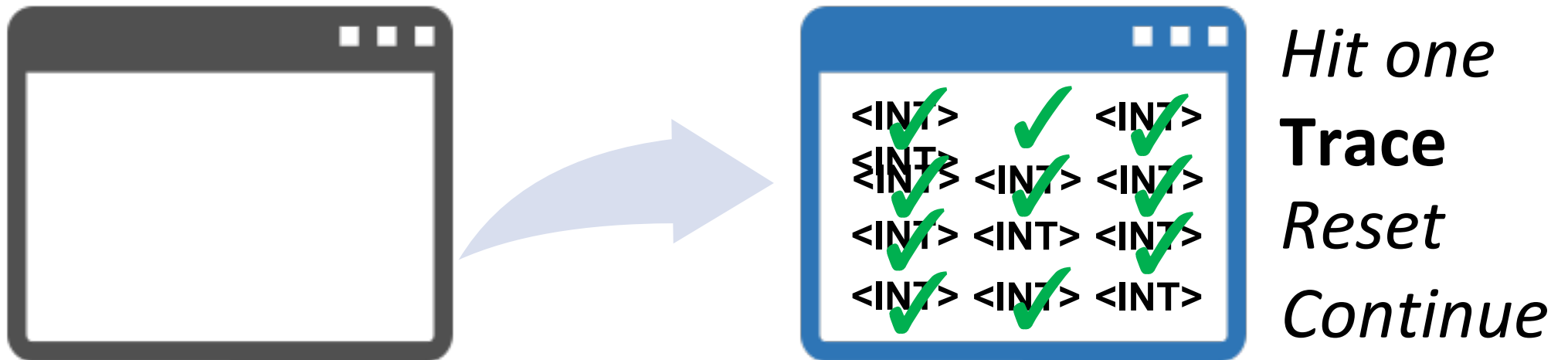
Find New Coverage Without Tracing

Apply and dynamically remove interrupts



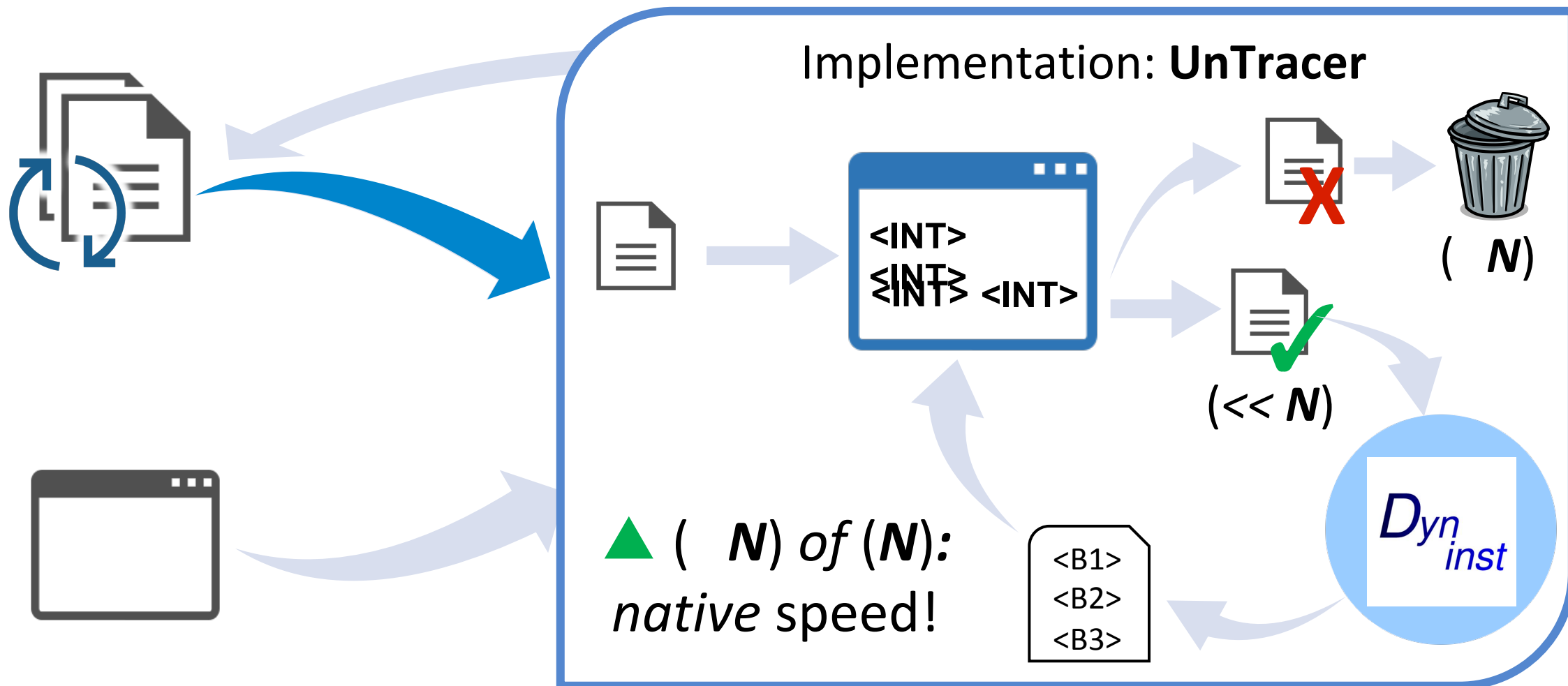
Coverage-guided Tracing

Approach: Trace *only* coverage-increasing test cases
"Filter-out" those that don't hit an interrupt



- ▲ Common case (**99.99%**) *don't hit*—thus aren't traced
- ▲ Approaches native execution speed (**0% overhead**)

Incorporating CGT into Fuzzing



Evaluation

Performance Evaluation

Goal: isolate tracing overhead

1-core VM's to avoid OS noise

Strip AFL to tracing-only code

8 diverse real-world benchmarks

Compare tracer exec times

- 5 days' test cases per benchmark
- 5x trials per day of test cases

[**BB**] = black-box (binary-only)
[**WB**] = white-box (from source)

Fuzzing Tracer	Description
AFL-Dyninst	[BB] Static rewriting
AFL-QEMU	[BB] Dynamic translation
AFL-Clang	[WB] Assembly rewriting
UnTracer (Dyninst)	[BB] Coverage-guided Tracing (static rewriting)

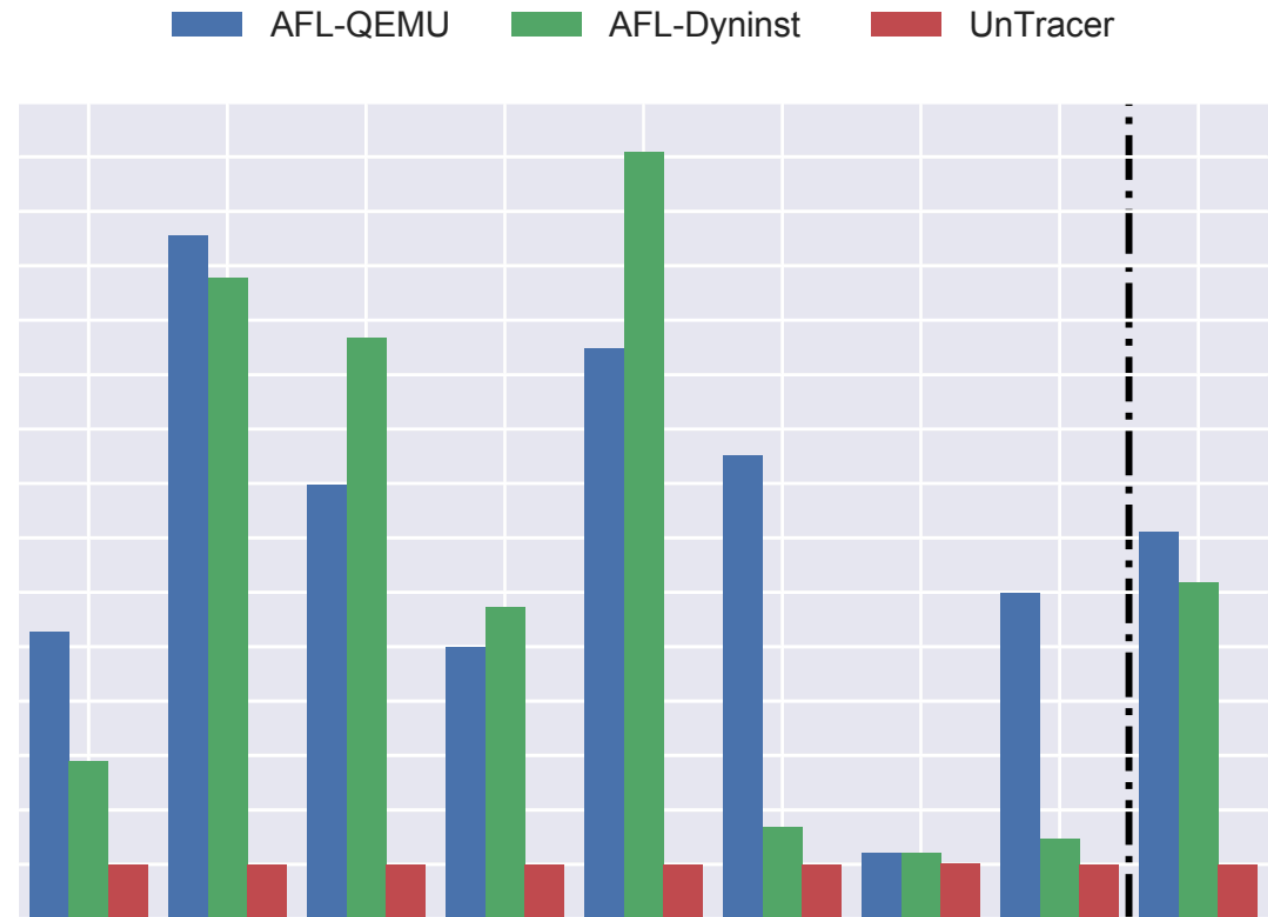
Benchmarks

Benchmark name	Benchmark type
bsdtar (libarchive)	archiving
cert-basic (libksba)	cryptography
cjson (cjson)	web development
djpeg (libjpeg)	image processing
pdftohtml (poppler)	document processing
readelf (binutils)	development
sfconvert (audiofile)	audio processing
tcpdump (tcpdump)	networking

Can CGT beat tracing all with *Black-box*?

AVG. relative overhead:

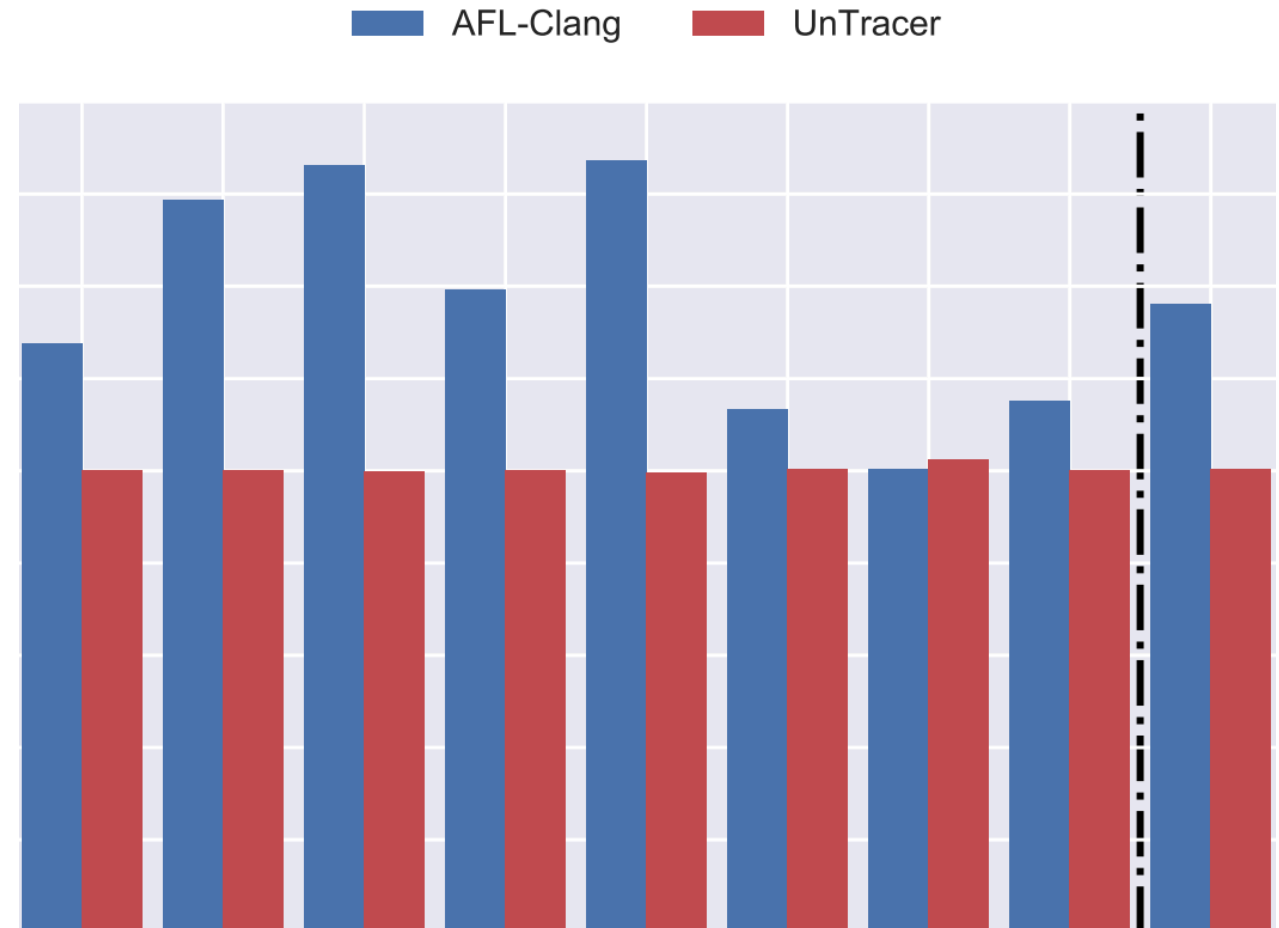
- ▼ AFL-Dyninst 518%
- ▼ AFL-QEMU 618%
- ▲ UnTracer 0.3%



Can CGT beat tracing all with *White-box*?

AVG. relative overhead:

- ▼ AFL-Dyninst 518%
- ▼ AFL-QEMU 618%
- ▲ UnTracer 0.3%
- ▼ AFL-Clang 36%



Can CGT boost *hybrid fuzzing* throughput?

Goal: measure impact on total test case throughput

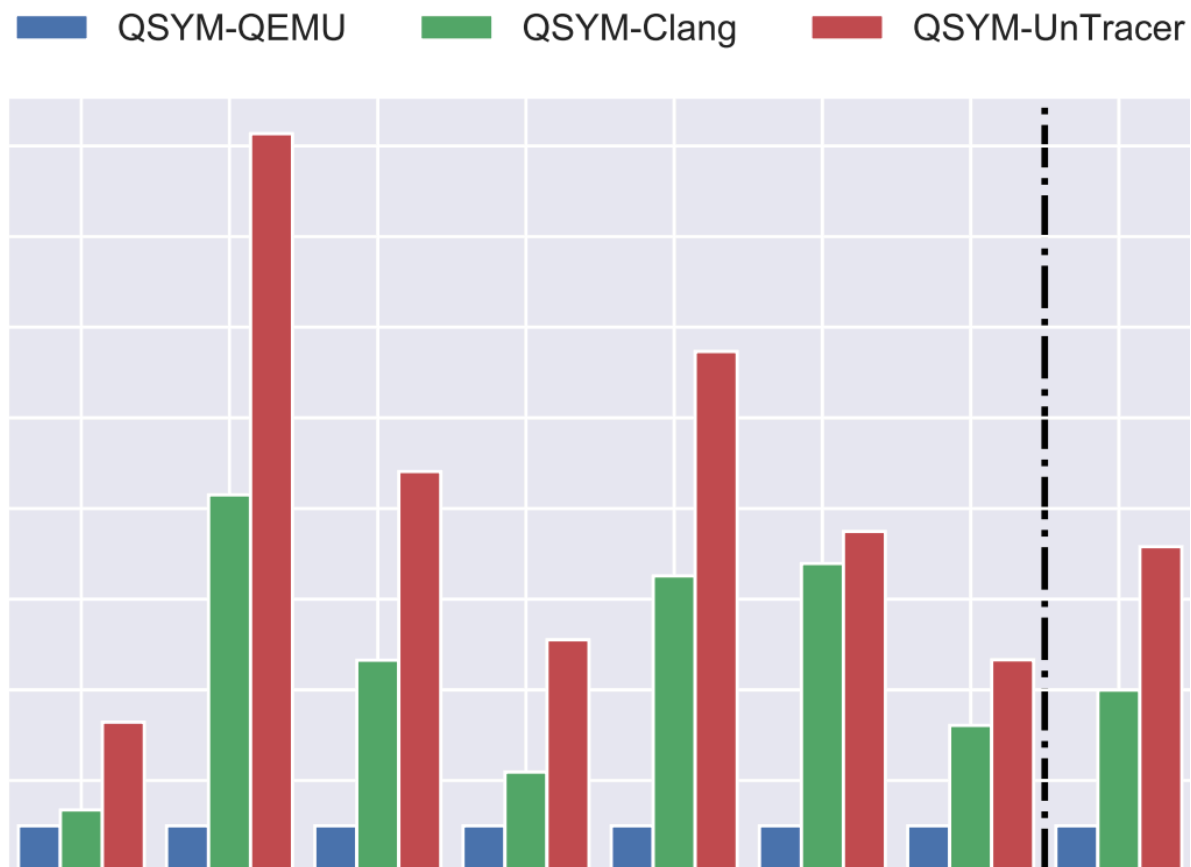
QSYM (concolic exec + fuzzing)

8 benchmarks, 5x 24-hr trials

QSYM-UnTracer throughput:

▲ **616%** >> QSYM-QEMU

▲ **79%** >> QSYM-Clang



Conclusions: Why Coverage-guided Tracing?

- ▼ Fuzzers find coverage-increasing test cases by tracing *all of them*
- ▼ Costs **over 90% of time** yet **over 99.99%** are **inevitably discarded**

These resources could be better used to find bugs!

CGT restricts tracing to the few *guaranteed* to increase coverage

- ▲ Performance: Cuts tracing overhead from **36-618%** to **0.3%**
Boosts test case throughput by **79-616%**
- ▲ Compatibility: “Filter-out” approach allows plugging-in any tracer
- ▲ Orthogonality: Can combine with other fuzzing improvements
(e.g., better test case generation, faster tracing)

Thank you!

Our open-sourced software:

- **UnTracer-AFL** UnTracer integrated with AFL
- **afl-fid** AFL suite for fixed input datasets
- **FoRTE-FuzzBench** Our 8 real-world benchmarks

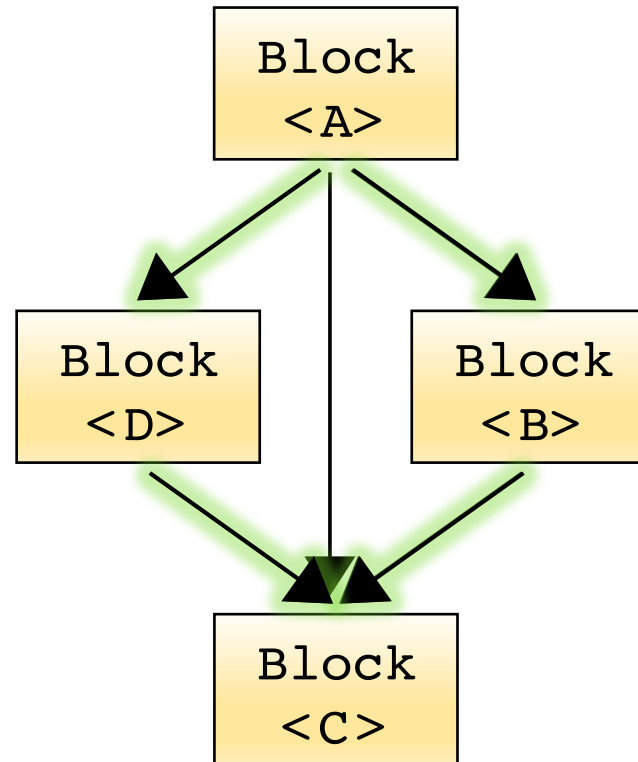
All repos are available here! [https://github.com/
FoRTE-Research](https://github.com/FoRTE-Research)

Expanding Coverage Metrics

Current work: edge coverage, hit counts

Static critical edge handling doable

Hit counts need more complex transforms



Covered Blocks

A, B, C

A, D, C

Implicit Edges

A-B, B-C

A-~~D~~, ~~D~~-C

CGT versus Hardware-Assisted Tracing

Can approximate Intel-PT overhead:

- AFL-Clang = 36% OH
- AFL-Clang \cong 10-100% OH rel. to AFL-Clang-fast
- AFL-Clang-fast \cong 18-32% OH
- Intel-PT \cong 7% OH rel. to AFL-Clang-fast
- Intel-PT \cong 19-35% OH

Trace decoding adds way more

Fully Black-box (binary-only) Implementation

Oracle forkserver uses assembly-time instrumentation

Theoretically doable via binary rewriting

- Dyninst's performance infeasible

Binary hooking an alternative

e.g., via LD_PRELOAD

Appendix -- CGT step-by-step

Intuition: restrict tracing to coverage-increasing test cases

1. Statically overwrite start of each block with an interrupt
 - The “Interest Oracle”
2. Get a new test case and run it on the oracle
3. If an interrupt is triggered:
 - Trace the test case’s code coverage
 - Unmodify (reset) all *newly*-covered blocks
4. Return to step 2

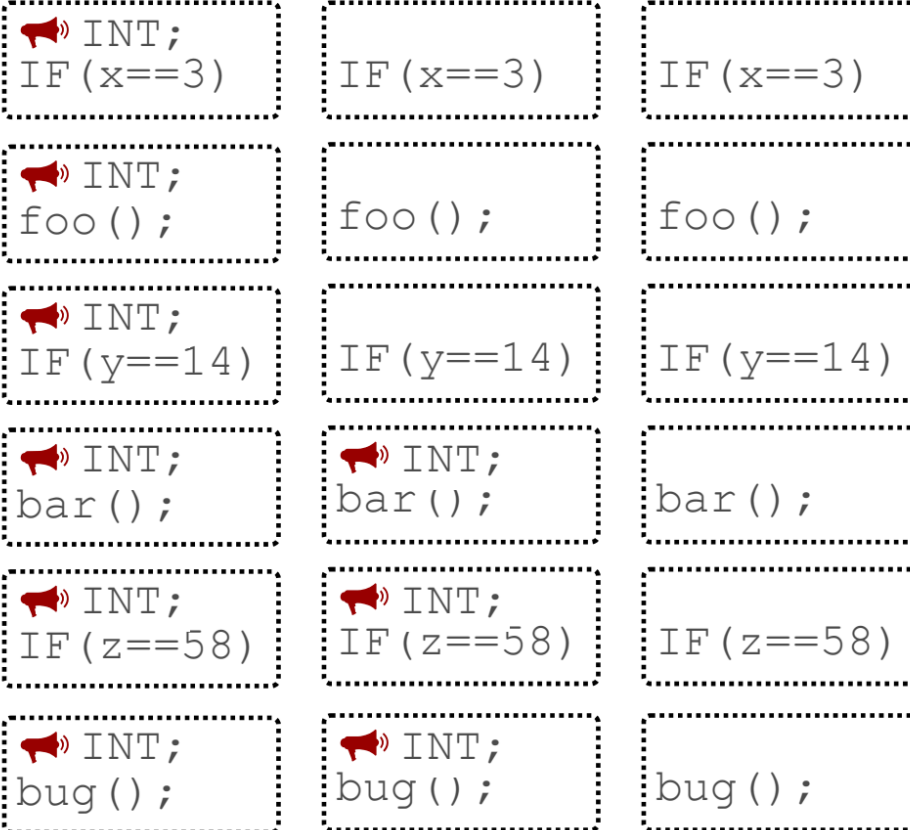
Appendix -- CGT step-by-step

```

IF (x==3)
  foo();

IF (y==14)
  bar();

IF (z==58)
  bug();
    
```



Round	01	02	03	100
Test case	x=3	x=3	x=3	x=3
values	y=0	y=14	y=14	y=14
	z=0	z=0	z=58	z=58

As more blocks unmodified over time, binary starts to mirror the original

Thus, most testcases are run at **native execution speed!**

Appendix -- Implementation: UnTracer

